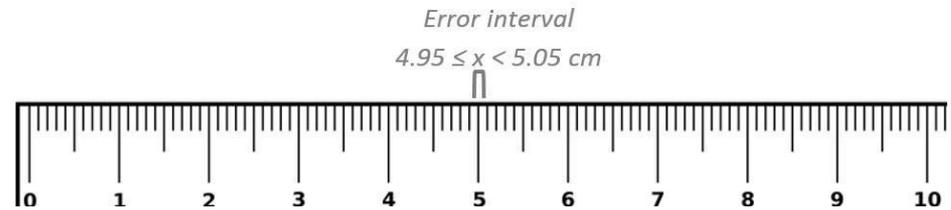
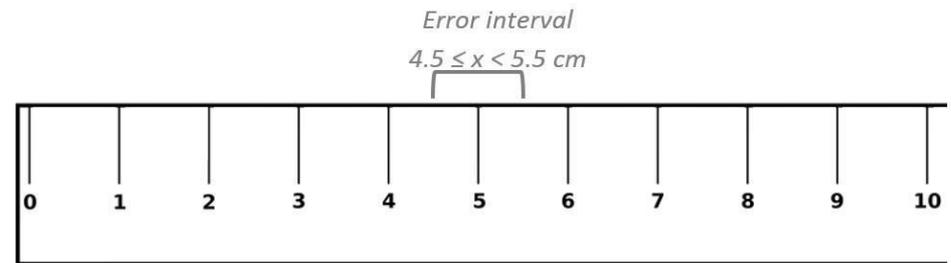
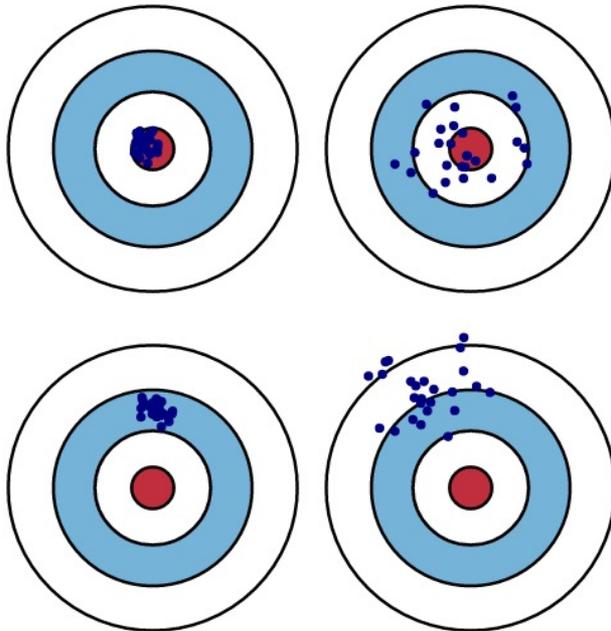


Controller Aware dL

Josh Clune (jclune@andrew.cmu.edu)



A Typical Story

The World



A Typical Story

The World



Cyber-Physical System



A Typical Story

The World



Goal



Cyber-Physical System



A Typical Story

Cyber-Physical Systems consider their environment

The World



Goal



Cyber-Physical System



A Typical Story

Cyber-Physical Systems consider their environment

The World



Goal



Cyber-Physical System



Cyber-Physical Systems affect the world

A Typical Story

Cyber-Physical Systems consider their environment

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Cyber-Physical System



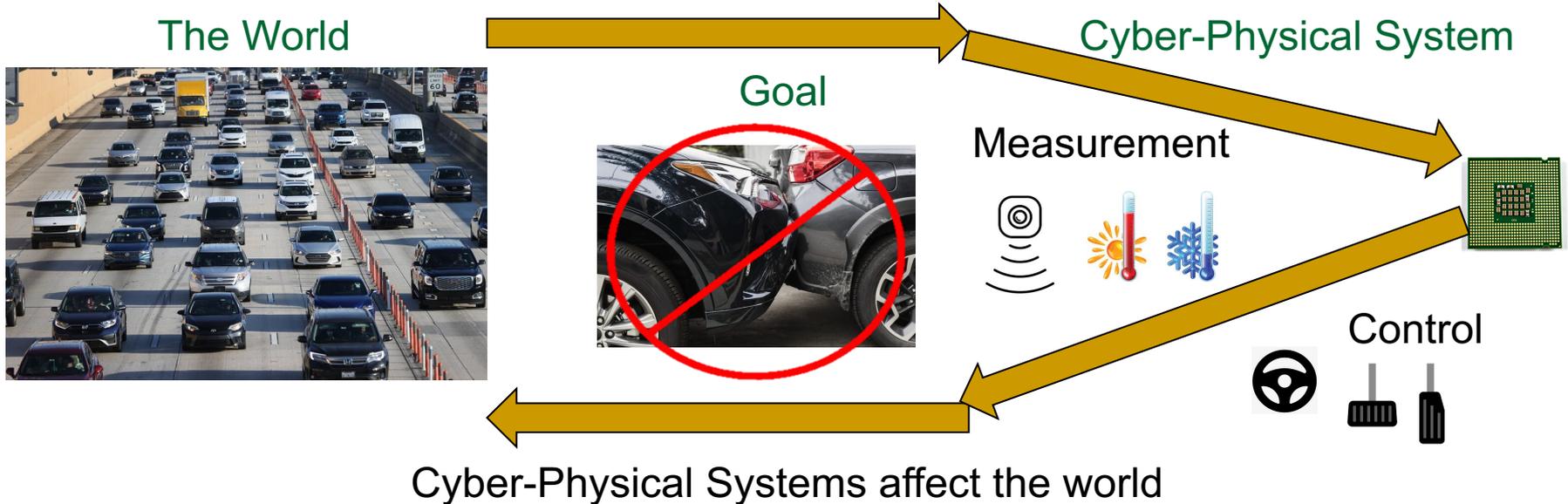
Cyber-Physical Systems affect the world

□ Opportunities for Error:

- Assumptions about the world
- Implementing the cyber-physical system
- Defining and proving the goal

A Typical Story

Cyber-Physical Systems consider their environment

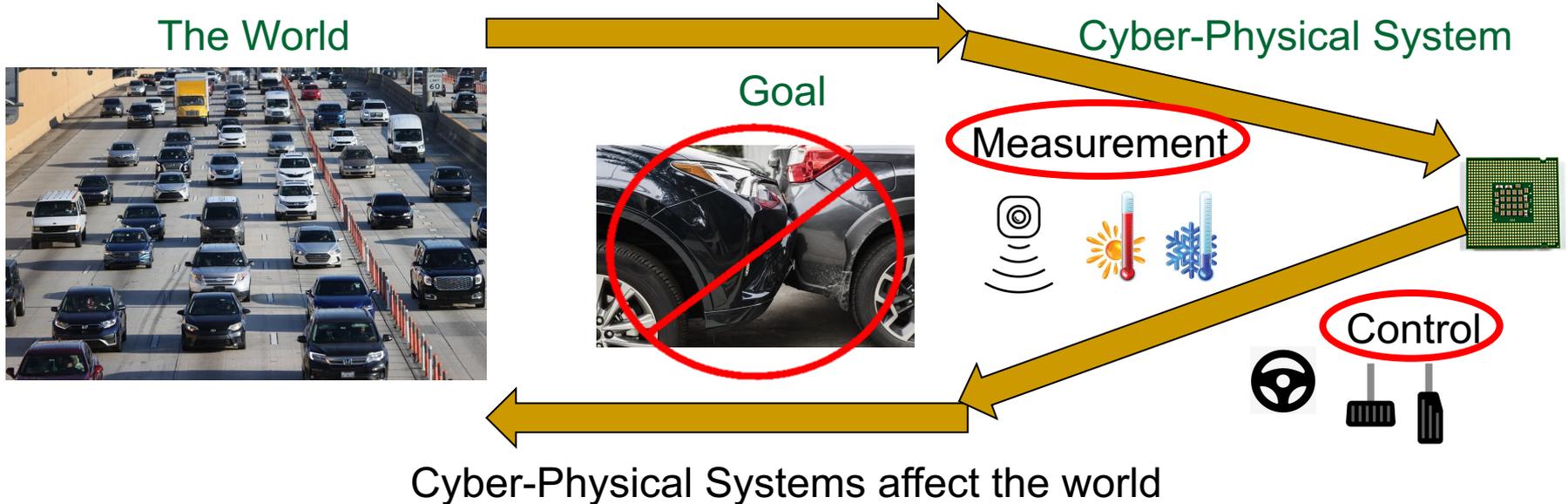


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A Typical Story

Cyber-Physical Systems consider their environment



□ Opportunities for Error:

- Assumptions about the world
- Implementing the cyber-physical system
- Defining and proving the goal

Measurement and control phenomena are also opportunities for error

Motivation for Controller Aware dL

- ❑ Measurement and control phenomena exist in practically all cyber-physical systems
- ❑ All hardware is imperfect
- ❑ Modeling these imperfections is a fundamental problem
- ❑ Controller Aware dL is meant to make modeling hardware imperfections easier

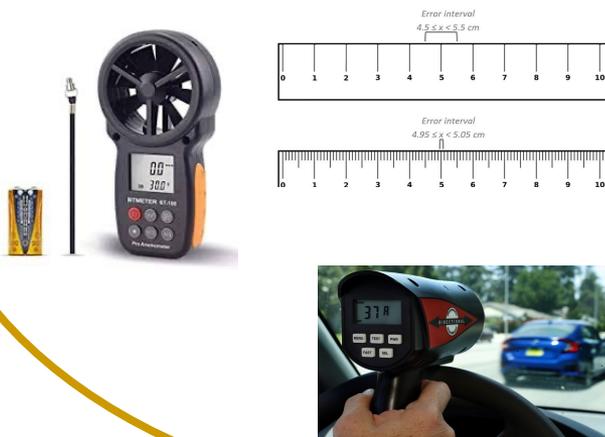
Goals for Controller Aware dL

- ❑ Assumptions about hardware imperfections should be explicit and easily extractable
- ❑ Reasoning about hardware imperfections should be separate from reasoning about the rest of the model
- ❑ Controller Aware dL should only reduce conceptual overhead

Measurable/Controllable Variables

Measurable

Variables the CPS uses hardware to estimate



Controllable

Variables that the CPS uses hardware to approximately control



Syntax of Controller Aware dL

term $e ::= x \mid c \mid e_1 + e_2 \mid e_1 * e_2 \mid \sim x$

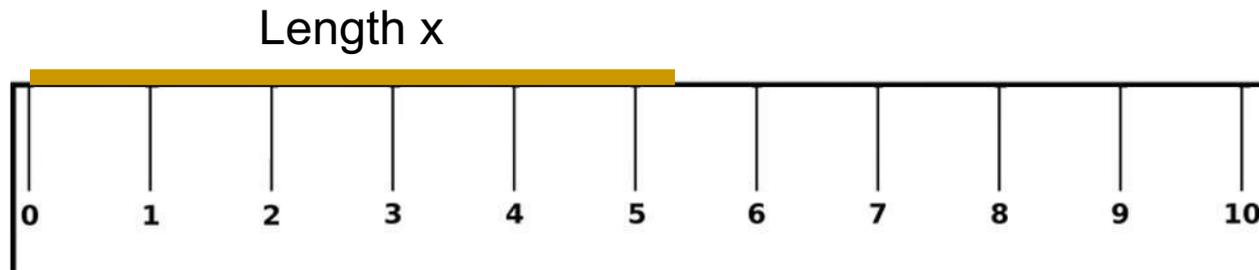
formula $P, Q ::= e_1 = e_2 \mid e_1 \leq e_2 \mid \neg P \mid P \wedge Q \mid$
 $P \vee Q \mid P \rightarrow Q \mid \forall x P \mid \exists x P \mid \langle \alpha \rangle P \mid [\alpha] P$

hybrid program $\alpha, \beta ::= x := e \mid x := * \mid ?P \mid x' = e \ \& \ P \mid$
 $\alpha \cup \beta \mid \alpha; \beta \mid \alpha^* \mid \text{measure } x \mid \text{set } x \ e$

Approximating Measurable Variables

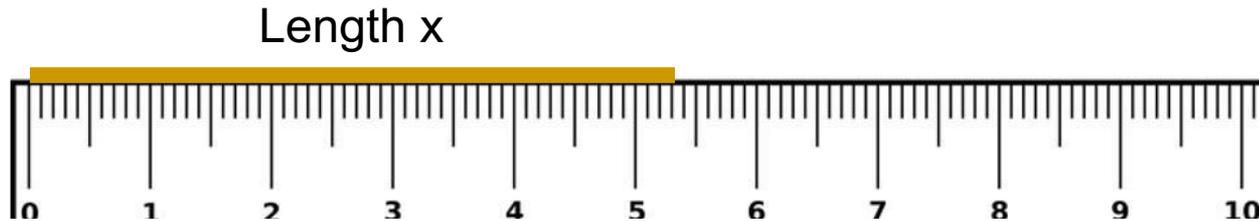
Length x

Approximating Measurable Variables



$\sim x$ is between 5 and 6

Approximating Measurable Variables



$\sim x$ is between 5.3 and 5.4

Approximating Measurable Variables

- \tilde{x} has some value in a range $[a, b]$
- The exact value of \tilde{x} is nondeterministically chosen

Approximating Measurable Variables

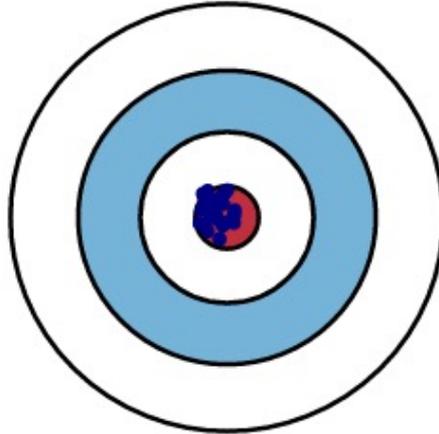
- $\sim x$ has some value in a range $[a, b]$
- The exact value of $\sim x$ is nondeterministically chosen
- $(\sim x)^2$ should always be positive
 - $(\sim x)^2$ should also always equal $\sim x * \sim x$

Approximating Measurable Variables

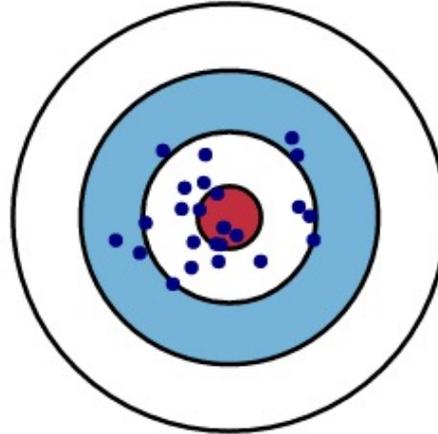
- $\sim x$ has some value in a range $[a, b]$
- The exact value of $\sim x$ is nondeterministically chosen
- $(\sim x)^2$ should always be positive
 - $(\sim x)^2$ should also always equal $\sim x * \sim x$
- The exact value of $\sim x$ should be chosen when the programmer wants. This is what “measure x ” is for

Setting Controllable Variables

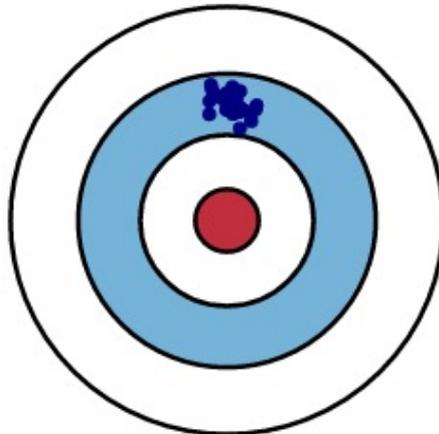
No wind



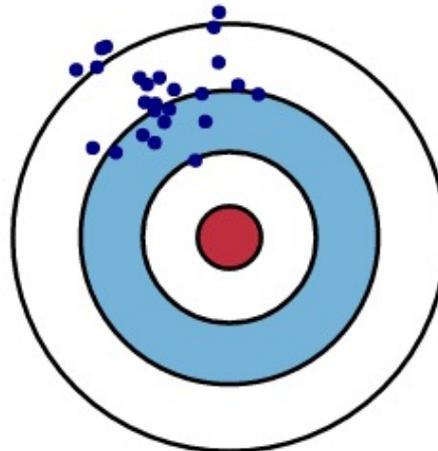
Weak, gusty wind



Consistent wind



Strong, gusty wind



Setting Controllable Variables

- ❑ $x := e$ assigns x the value of e exactly
- ❑ “set x e ” assigns x the approximate value of e
- ❑ After “set x e ”, x has a value in a range $[a, b]$
- ❑ The exact value of x is nondeterministically chosen

Restrictions on Ranges

- How should we define these ranges of uncertainty?

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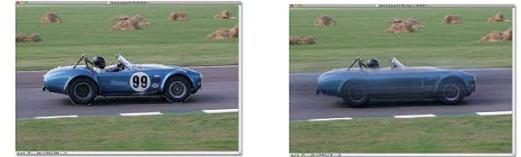
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- For each variable x , pick expression e_1 and e_2 and use the range $[e_1, e_2]$

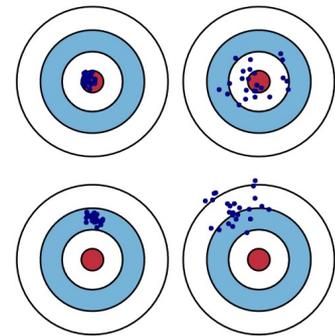


Restrictions on Ranges

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 - We may want ϵ_{x1} and ϵ_{x2} to depend on x



- For each variable x , pick expression e_1 and e_2 and use the range $[e_1, e_2]$
 - We may want the range to depend on the environment in a way that isn't expressible at the term level



Restrictions on Ranges

- For each variable x , define the range $[a, b]$ in terms of dL hybrid programs α and β
- $[e_1, e_2]$ represented as:
 - $\alpha = (\sim x := e_1), \beta = (\sim x := e_2)$
- $[e_1, e_2]$ if it's raining hard, $[e_3, e_4]$ otherwise
 - $\alpha = (?is_raining; (\sim x := e_1)) \cup (?(\neg is_raining); (\sim x := e_3))$
 - $\beta = (?is_raining; (\sim x := e_2)) \cup (?(\neg is_raining); (\sim x := e_4))$

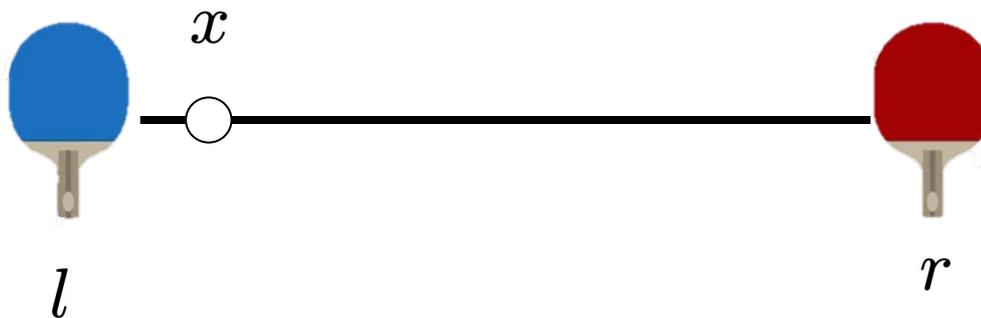
A Simple Example: Ping Pong in 1D

$$l \leq x \wedge x \leq r \wedge v \geq 0 \wedge T > 0 \wedge l + 2vT \leq r \rightarrow$$

[(**if** $(x + vT < l \wedge v \leq 0 \vee x + vT > r \wedge v \geq 0)$ **then** $v := -v;$

$t := 0; \{x' = v, t' = 1 \ \& \ 0 \leq t \leq T\}^*]$

$$l \leq x \wedge x \leq r$$



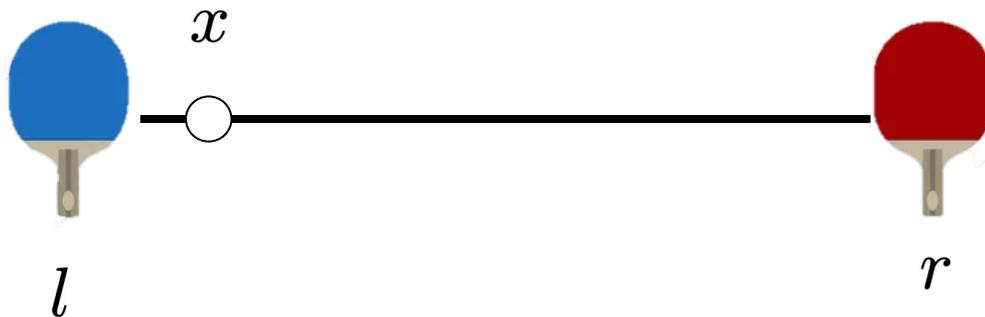
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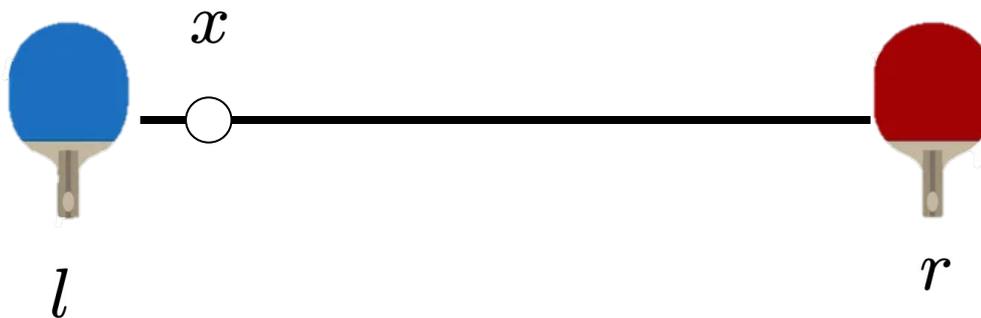
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then ($v_{old} := v; v := *; ?(-v_{old} - \varepsilon_1 \leq v \wedge v \leq -v_{old} + \varepsilon_2)$);

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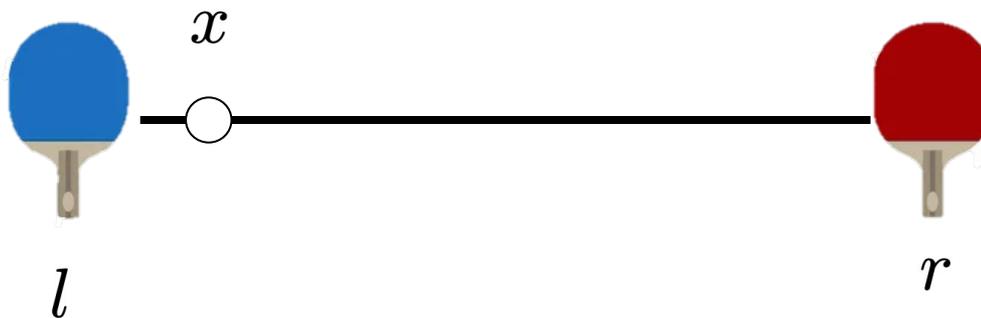
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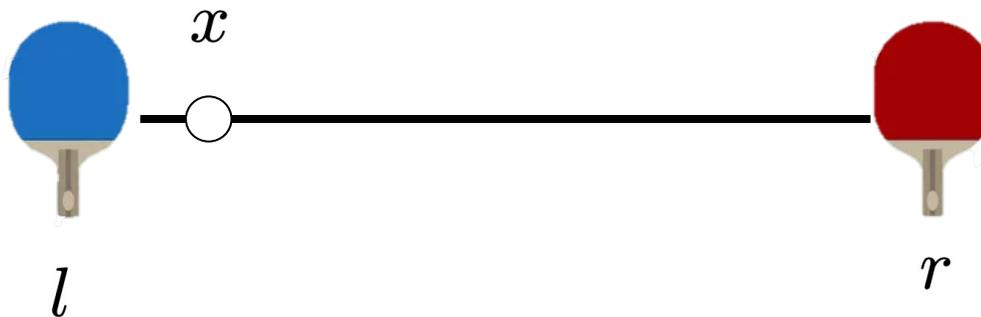
$$[(v_{approx} := *; ?(v - \varepsilon_3 \leq v_{approx} \wedge v + \varepsilon_4));$$

if ($x + v_{approx}T < l \wedge v_{approx} \leq 0 \vee x + v_{approx}T > r \wedge v_{approx} \geq 0$)

then ($v_{old} := v_{approx}; v := *; ?(-v_{old} - \varepsilon_1 \leq v \wedge v \leq -v_{old} + \varepsilon_2)$);

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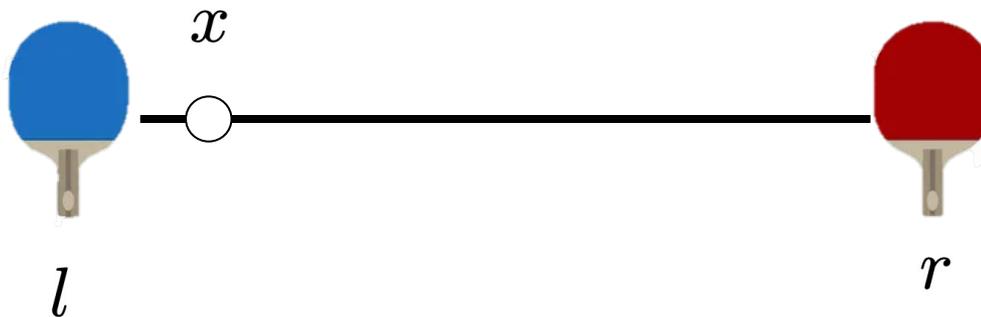
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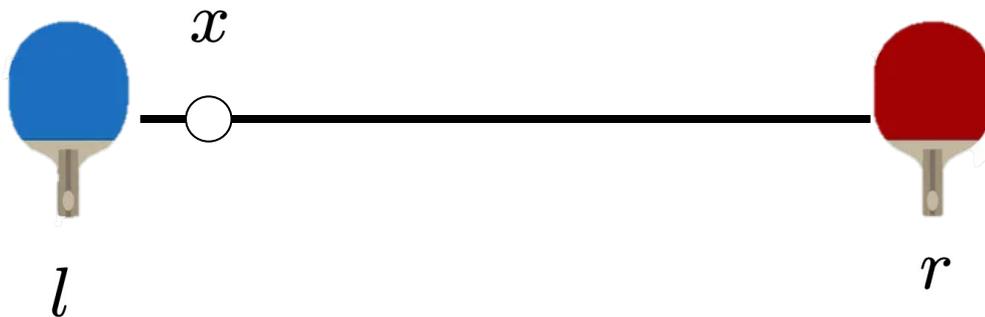
$$x_{approx} := *; ?(x - \varepsilon_5 \leq x_{approx} \wedge x + \varepsilon_6)];$$

if $(x_{approx} + v_{approx}T < l \wedge v_{approx} \leq 0 \vee x_{approx} + v_{approx}T > r \wedge v_{approx} \geq 0)$

then $(v_{old} := v_{approx}; v := *; ?(-v_{old} - \varepsilon_1 \leq v \wedge v \leq -v_{old} + \varepsilon_2));$

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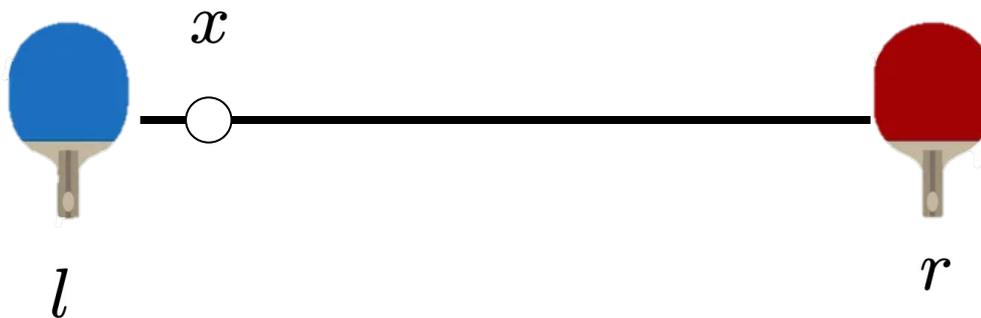
$$l \leq x \wedge x \leq r \wedge v \geq 0 \wedge T > 0 \wedge l + 2vT \leq r \rightarrow$$

[(measure x ; measure v ;

if($\sim x + \sim vT < l \wedge \sim v \leq 0 \vee \sim x + \sim vT > r \wedge \sim v \geq 0$) **then** set v ($-\sim v$);

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$$l \leq x \wedge x \leq r$$



Formalization

- ❑ I've given the high-level vision and motivation for Controller Aware dL
- ❑ There are a lot of technical details that go into actually making Controller Aware dL feasible
 - Giving a formal semantics
 - Formalizing the restrictions on ranges
 - Defining a translation to dL
 - Proving said translation sound