1 Why another logic?

Around a century ago, some people became intrigued about the way we reason and get conclusions from assumptions, particularly in the field of mathematics. There were (and still are) many discussions on what constitutes a “correct” reasoning, which steps can one take without compromising an argument, and what it means for something to be true. But one thing that people usually accept fairly naturally is that, for every proposition $A$, either $A$ holds or $\neg A$ holds. This is the so-called law of excluded middle. Given this principle, a proof that it is not the case that $\neg A$ (i.e., a proof of $\neg \neg A$) can be considered as evidence for $A$ (if the disjunction is true and we know that one disjunct does not hold, then the other one must be true). This principle is the core of proofs by contradiction where, to prove a statement, you assume the contrary of the statement and arrive at an impossible situation. Another proof that relies heavily on the law of excluded middle is the following:

**Theorem 1.** There exist two irrational numbers $x$ and $y$ such that $x^y$ is a rational number.

**Proof.** Take the number $\sqrt{2}^\sqrt{2}$. We do not know if this is a rational or irrational number, but the law of excluded middle tells us it must be one or the other.

Case 1: $\sqrt{2}^\sqrt{2}$ is rational. Then choose $x = y = \sqrt{2}$ and the theorem holds.

Case 2: $\sqrt{2}^\sqrt{2}$ is irrational. Then choose $x = \sqrt[4]{2}$ and $y = \sqrt{2}$. Therefore $x^y = 2$ and the theorem also holds. □

In this proof, we know that the numbers $x$ and $y$ “exist,” but we don’t have any way of computing them! Some were not happy about this situation, and they decided to come up with new rules for the game. They were the constructivists (or intuitionists). They decided that, in their logic, the truth of a judgment is solely determined by an evidence (or proof) of that judgment. Not a negation of its negation, not the judgment painted in blue, but the judgment. It can be thought of as a proof-centered logic. In such a logic, we cannot say “either $A$ holds or $\neg A$ holds” unless we have a proof of one or the other. It turns out that proofs become really interesting and informative, and can even be interpreted as algorithms (spoiler alert!). Mathematically, constructive proofs represent the construction of objects (hence the name). A real constructive proof of the theorem above would actually show how to obtain values for $x$ and $y$ which satisfy the property.

In this class, we’ll explore different formal systems which capture aspects of constructive reasoning. By making these ideas formal, we’ll be able to analyze the structure of proofs, discover their computational content, show that principles like the axiom $A \lor \neg A$ are or are not justified, and determine how to effectively search for proofs.

2 The System of Natural Deduction

In order to build proofs we need to use a proof calculus. There are many proof calculi with widely varying notations, but the ones we will encounter can all be characterized either as natural deduction or sequent calculus. We’ll be starting with the former, but both share the same building blocks: propositions, judgments, and inference rules.

First and foremost, we have the notion of judgment. A judgment is simply an assertion. For example, we could define a judgment form $M \text{ nat}$ which asserts that $M$ is a natural number. Then $4 \text{ nat}$ and $\text{ Cat} \text{ nat}$ are both judgments, although only one of them can be made evident. We can define judgments that make assertions about any sort of thing, but in natural deduction we will be judging propositions.

A proposition is a logical statement like $\top$, $A \land B$, or $A \lor C \supset B$ built up from connectives (like $\top$, $\land$ and $\lor$). In natural deduction, we make assertions about propositions with the judgment $A \text{ true}$, which asserts (unsurprisingly) that the proposition $A$ is a true statement. In the future, we will see other judgments which describe propositions,

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1 For a nice and fun account of the history of logic, I absolutely recommend Logicomix.

2 Actually, there is a whole field named constructive mathematics trying to express all mathematics in terms of constructive proofs.

3 Around here, a “calculus” is just a system for calculating, the differential and integral calculi being the most well-known examples.
such as A false. (As André mentioned, we might also consider A prop to be a judgment, which asserts that A is a proposition.)

Now that we can write down the judgment A true, we want to be able to establish that the judgment is in fact evident, that is, to give a justification that it holds. For this we introduce the notion of a proof. To start with, we specify a collection of inference rules, a set of basic reasoning principles from which proofs are constructed. These are analogous to the axioms of classical mathematical logic. (In the natural deduction setting, the word axiom usually refers to an inference rule with zero premises, such as ⊤I.) For example, we have the rules for the connective ∧:

\[
\begin{align*}
\frac{A \text{ true} \quad B \text{ true}}{A \land B \text{ true}} \quad &\land I \\
\frac{A \land B \text{ true}}{A \text{ true}} \quad &\land E_1 \\
\frac{A \land B \text{ true}}{B \text{ true}} \quad &\land E_2
\end{align*}
\]

An inference rule consists of a set of premise judgments and a single conclusion judgment, along with a label:

\[
\text{Premises} \rightarrow \frac{A \text{ true} \quad B \text{ true}}{A \land B \text{ true}} \land I \quad \text{← Label}
\]

This rule can be read as “from A true and B true, conclude A ∧ B true”. The letters A and B are schema variables: they can replaced with anything and the rule is still valid. For example,

\[
\frac{\perp \text{ true}}{\perp \land \text{ the moon is green \ true}} \land I
\]

is a valid instance of the ∧I rule.

In general, each connective comes with introduction and elimination rules: the introduction rules are used to establish the truth of a proposition using that connective, while the elimination rules are used to derive facts from such a proposition. In the case of the connective ∧, ∧ I is an introduction rule (“from A true and B true, conclude A ∧ B true”), while ∧ E₁ (“from A ∧ B true, conclude A true”) and ∧ E₂ (“from A ∧ B true conclude B true”) are elimination rules. The rules for ∧ match our intuition about the meaning of ∧:

A ∧ B true is provable iff A true is provable and B true is provable.

Note the proof-centered meaning explanation! In the case of ∧, this is uncontroversial, but we will see that claiming

A ∨ B true is provable iff either A true is provable or B true is provable.

has interesting consequences.

Observe also that the introduction and elimination rules “fit together:” since we put in A true and B true to get A ∧ B true (via ∧ I), this is exactly what we can get out (via ∧ E₁ and ∧ E₂). We will make this idea of “fitting together” more precise soon.

Inference rules may introduce assumptions, for example in the introduction rule ⊃I for implication:

\[
\frac{A \text{ true}}{B \text{ true}} \quad \text{⇒I}
\]

Here, the premise of the ⊃I rule is a hypothetical judgment, a judgment in the presence of hypotheses. To assert the hypothetical judgment

\[
\begin{align*}
A \text{ true} \\
\vdots \\
B \text{ true}
\end{align*}
\]

is to assert that B true holds supposing that A true holds. (This hypothetical judgment can be written more compactly as A true ⇒ B true.) In the ⊃I rule, we use the label u to name the assumption A true. Once we start constructing proofs from inference rules, we will use the label u to mark where that assumption is used.

As a general design principle, we try to mention only one connective in a particular rule. When we want to define a connective in terms of others, we simply define it as shorthand, rather than by giving rules. For example,

\[4\text{“if and only if”}\]
we define \( \neg A \) to mean \( A \Rightarrow \bot \). By doing this, we avoid cluttering our system with redundant constructs, and we can be sure that none of our connectives are circularly defined in terms of each other. Moreover, this makes the system more modular, in the sense that we can study connectives in isolation or in various combinations.

Finally, we build proofs (or proof trees) by composing inference rules. For example, we can prove \( A \Rightarrow A \land A \text{ true} \) and \( A \land A \Rightarrow A \text{ true} \):

\[
\frac{A \text{ true}}{A \Rightarrow A \text{ true} \quad \Gamma^u} \quad \frac{A \text{ true} \quad A \text{ true}}{A \land A \Rightarrow A \text{ true} \quad \Gamma^v} \quad \frac{A \text{ true}}{A \land A \Rightarrow A \text{ true} \quad \Gamma^v}
\]

Notice that assumptions can be used more than once (they can also be used zero times!). We know that these proofs are complete because there are no floating assumptions left over: every judgment in the tree is justified either by an inference rule or by an assumption. (In our notation, this is the same as saying every judgment has a line on top.) In contrast, here is an incomplete proof of \( B \Rightarrow B \land C \text{ true} \):

\[
\frac{B \text{ true}}{B \land C \text{ true} \quad \Gamma^x} \quad \frac{C \text{ true} \quad \Gamma^I}{B \Rightarrow B \land C \text{ true} \quad \Gamma^x}
\]

This proof is incomplete because the assumption \( C \text{ true} \) is unjustified. (It is, however, a complete proof of the hypothetical judgment \( C \text{ true} \vdash B \Rightarrow B \land C \text{ true} \).)

There can be different proofs of the same judgment. For example, these are two proofs of \( A \land A \Rightarrow A \text{ true} \):

\[
\frac{A \land A \text{ true}}{A \text{ true} \quad \Gamma^w} \quad \frac{A \land A \text{ true}}{A \Rightarrow (A \Rightarrow A) \text{ true} \quad \Gamma^w}
\]

Here we begin to see the importance of labeling our inference rules: without labels, we wouldn’t be able to distinguish the two proofs. Likewise, here we have two proofs that \( A \Rightarrow (A \Rightarrow A) \text{ true} \), which are distinguishable only by assumption labels:

\[
\frac{A \text{ true} \quad \Gamma^u}{A \Rightarrow A \text{ true} \quad \Gamma^u} \quad \frac{A \text{ true} \quad \Gamma^u}{A \Rightarrow (A \Rightarrow A) \text{ true} \quad \Gamma^u}
\]

Our reasons for distinguishing these will become more clear as we explore the computational aspects of constructive logic.

This calculus is called “natural deduction” because (according to its inventor, Gerhard Gentzen) it is the “natural” way of proving things, as opposed to earlier axiomatic systems. Indeed, looking at the intuitive meanings of connectives, the rules come rather naturally. For some purposes, however, such as proof search and unprovability results, there are better options, which we will see later on.

Exercise: Prove the law of non-contradiction \( \neg (A \land \neg A) \).

3 Examples

Question: Prove \( A \land B \Rightarrow B \text{ true} \).

\[
\frac{A \land B \text{ true} \quad \Gamma^u}{B \text{ true} \quad \Gamma^E_2} \quad \frac{B \text{ true} \quad \Gamma^I}{A \land B \Rightarrow B \text{ true} \quad \Gamma^u}
\]

Question: Prove \( A \land B \Rightarrow B \land A \text{ true} \).

\[
\frac{A \land B \text{ true} \quad \Gamma^u}{B \text{ true} \quad \Gamma^E_2} \quad \frac{A \text{ true} \quad \Gamma^I}{A \land B \Rightarrow B \text{ true} \quad \Gamma^u}
\]
Question: Prove \( A \land (A \supset B) \supset B \) true.

\[
\begin{array}{l}
A \land (A \supset B) \text{ true } \quad \text{ Isle } \\
\hline
A \supset B \text{ true } \\
\hline
A \land (A \supset B) \supset B \text{ true } \quad \text{ Ger}
\end{array}
\]

Question: Prove \( A \land (A \supset B) \land (B \supset C) \supset C \) true.

\[
\begin{array}{l}
A \land (A \supset B) \land (B \supset C) \text{ true } \quad \text{ Isle } \\
\hline
A \supset B \text{ true } \quad \text{ Isle} \\
\hline
B \supset C \text{ true } \\
\hline
A \land (A \supset B) \land (B \supset C) \supset C \text{ true } \quad \text{ Ger}
\end{array}
\]

Question: Prove \( A \supset (B \supset A) \) true.

\[
\begin{array}{l}
A \text{ true } \\
\hline
B \supset A \text{ true } \quad \text{ Ger} \\
\hline
A \supset (B \supset A) \text{ true } \quad \text{ Ger}
\end{array}
\]

4 Turnstile Notation

Our natural deduction rules can also be written in a form involving turnstiles and contexts. Instead of having hypotheses be represented vertically above the conclusions they can be used to derive, they are simply put inside the context, which we represent in our rules with the symbol \( \Gamma \). The context is simply an unordered list of hypotheses. We may refer to these hypotheses as antecedents.

A hypothetical judgment has the form \( \Gamma \vdash A \). The judgment on the right side of the turnstile is often referred to as the succedent of the hypothetical judgment.

All of our existing natural deduction rules have a corresponding representation with turnstile notation, as shown below.

\[
\begin{array}{l}
\Gamma \vdash A \text{ true } \\
\Gamma \vdash B \text{ true } \\
\hline
\Gamma \vdash A \land B \text{ true } \quad \text{ Lai} \\
\hline
\Gamma \vdash A \text{ true } \\
\hline
\Gamma \vdash B \text{ true } \\
\hline
\Gamma \vdash A \lor B \text{ true } \quad \text{ Vai}
\end{array}
\]

\[
\begin{array}{l}
\Gamma \vdash A \text{ true } \\
\hline
\Gamma \vdash \top \text{ true } \quad \text{ TI}
\end{array}
\]

There is one more rule that exists when using the turnstile notation, however. Without it, we are not able to complete most proofs. For example, if using this notation to prove \( A \land B \supset A \):

\[
\begin{array}{l}
A \land B \text{ true } \quad \text{ Isle} \\
\hline
A \land B \text{ true } \quad \text{ Isle} \\
\hline
A \land B \supset A \text{ true } \quad \text{ Ger}
\end{array}
\]

Task 1. The judgment \( A \land B \text{ true } \vdash A \land B \text{ true} \) clearly makes sense, but none of the existing rules give us a way to justify this. What rule do we need to be able to finish off this proof, then?

Solution. We need a rule which allows us to conclude that \( \Gamma \vdash J \), if \( J \in \Gamma \). It looks like this:

\[
\begin{array}{l}
J \in \Gamma \\
\hline
\Gamma, J \text{ true } \vdash J \text{ true } \quad \text{ hyp}
\end{array}
\]
Classical vs Constructive Logic

Theorem 1 is an example of an informal proof using methods of classical logic, that can not be carried out constructively. We look more closely at the rules of inference that distinguish classical and constructive logic.

Recall the following proof rule from the natural deduction calculus:

\[
\frac{\bot \text{ true}}{A \text{ true}} \quad \bot E
\]

This rule is also known as the principle of explosion or ex falso sequitur quodlibet. Removing this from the natural deduction calculus we obtain minimal logic. Let’s think about this proof rule. It tells us that if we have a proof of false, then we have a proof of anything we might come up with. However trying to prove \( \bot \text{ true} \) is hard and should ideally be impossible. A slight modification of this rule is much more useful. Instead of asking that \( \bot \text{ true} \) be proved unconditionally, we require it to be proved under the assumption that \( \neg A \text{ true} \). This is the usual thing we do, when we carry out a proof by contradiction: Assume that \( A \) is false and derive a contradiction (\( \bot \)) to conclude that \( A \) must have been true to begin with. This significant strengthening of the rule is encapsulated in the following proof rule:

\[
\frac{\neg A \text{ true} \quad u}{\bot \text{ true}} \quad RAA^u
\]

N.B. This proof rule is only valid classically. Indeed the addition of this proof rule is exactly what distinguishes classical logic from constructive logic. This proof rule is known as reductio ad absurdum.

Remember that we are under no obligation to use the labelled assumption \( \neg A \text{ true} \) at all. In particular the proof rule \( \bot E \) is easily derivable from \( RAA \). Another way to say this is that classical logic is obtained from minimal logic by adding the proof rule \( RAA \) and classical logic extends constructive logic.

5.1 Proofs by contradiction

Note that in informal mathematics we frequently present proofs as proofs by contradiction, when that is not strictly necessary, in order to aid readability. When we are doing constructive mathematics however it is important to be aware of the difference between a proof of negation and a proof by contradiction.

To illustrate the difference on an example consider the following two proofs:

Theorem 2. There is a non-computable real number.

Proof. For a contradiction suppose not. Then every real number is non-computable. Because there are only countably many Turing machines, there are only countably many real numbers. This is not true and we have thus obtained a contradiction. \( \square \)

This is a genuine proof by contradiction. Let \( \mathbb{B} \) be the set of computable real numbers. Then schematically this proof could look something like this:

\[
\frac{(\forall x \in \mathbb{R} \; x \in \mathbb{B}) \text{ true} \quad u}{|\mathbb{R}| = |\mathbb{B}| \text{ true}} \quad \frac{(|\mathbb{R}| \neq |\mathbb{B}|) \text{ true} \quad \bot \text{ true} \quad RAA^u}{(\exists x \in \mathbb{R} \setminus \mathbb{B}) \text{ true}}
\]

(Note that while this proof is not constructive, taking a closer look at the diagonal argument involved to prove \( |\mathbb{R}| \neq |\mathbb{B}| \) yields a constructive proof of the same fact.)

Theorem 3. The number \( \log_2(3) \) is irrational.

Proof. For a contradiction suppose not. Then there are natural numbers \( a, b > 0 \) such that \( \log_2(3) = \frac{a}{b} \). By taking the exponential on both sides we get \( 3^b = 2^a \). This is a contradiction, since the left hand side is odd and the right hand side is even. \( \square \)
This is not a proof by RAA. It is really a proof of a negation. Remember that a number is irrational, if it is not rational. Since ’x not rational’ is for us defined as ’x rational entails false’, this is really what the theorem is claiming in the first place. Schematically the proof could look something like this:

\[
\begin{align*}
\log_2(3) & \in \mathbb{Q} \quad true \\
\vdots \\
\top & \true \\
\neg \log_2(3) & \in \mathbb{Q} \\ \\
\neg I
\end{align*}
\]

Note that here we use the negation introduction rule, rather than RAA.

In particular, although the proof rule RAA is not permitted in constructive mathematics, this does not mean that any proof presented as a proof by contradiction in natural language is automatically non-constructive.

5.2 Double negation elimination

Another equivalent way to obtain classical logic from minimal logic is to add the double negation elimination proof rule:

\[
\begin{align*}
\neg \neg A & \true \\
A & \true \\
\end{align*}
\]

DNE

Indeed we can derive DNE from RAA in minimal logic as follows:

\[
\begin{align*}
\neg A & \true \\
\neg \neg A & \true \\
\bot & \true \\
\neg I \\
\end{align*}
\]

RAA

\[
\begin{align*}
A & \true \\
\end{align*}
\]

\[
\begin{align*}
\neg \neg A & \true \\
\bot & \true \\
\neg I \\
\end{align*}
\]

DNE

Conversely we can also deduce RAA from DNE in minimal logic:

\[
\begin{align*}
\neg A & \true \\
\vdots \\
\neg \neg A & \true \\
\bot & \true \\
\neg I \\
\end{align*}
\]

DNE

While double negation elimination is not part of constructive logic, triple negation elimination \(\neg \neg \neg A \vdash \neg A\) is derivable.

Exercise: Prove that triple negation elimination is derivable in constructive logic.

5.3 Law of the excluded middle

There is another important way to capture the distinction between classical and constructive logic that we have already seen in Theorem 1. The law of the excluded middle. Written as a proof rule this takes the form:

\[
\begin{align*}
A & \vee \neg A \quad LEM \\
\end{align*}
\]

In the proof of the theorem, we assumed that a number (in particular \(\sqrt{2}^2\)) is either rational or irrational. This is not the case in the constructive setting. Again adding LEM to minimal logic we obtain classical logic. (LEM is also called tertium non datur.)

Interestingly the double negation of LEM is provable in intuitionistic logic:

\[
\begin{align*}
A & \true \\
\vdots \\
\bot & \true \\
\neg \neg A & \true \\
\end{align*}
\]

\[
\begin{align*}
A & \true \\
\vdots \\
\bot & \true \\
\neg \neg A & \true \\
\end{align*}
\]

Exercise: Prove that in constructive logic LEM and DNE are interderivable. (Note that over minimal logic LEM is weaker than DNE.)